

City of Conroe

Parks and Recreation Department

Vision: "Bringing people together to change lives."

Mission: "To improve the quality of life in Conroe by providing the best parks and recreation facilities and programs at affordable prices."

Men's 4v4 Basketball League Rules

Game Schedule can be found on teamsideline.com/Conroe

I. Teams

- a.** There may be maximum 8 players per team, minimum 4 players per team.
- b.** If a team only has 4 players and lose a player to injury, team may play with 3 players.
- c.** All players must sign team roster and waiver prior to first game.
- d.** Players may be added to the team's roster up until the 3rd week of the season, after the 3rd week the team's roster is frozen.
- e.** Any "special circumstances" for roster additions or subtractions must be presented to the program manager in writing and cleared by him/her before the player can play in their first game.
- f.** Players may only be on one team roster per league.

Any rules not specifically listed in these rules, will revert to standard high school basketball rules.

II. Jerseys

- a.** Teams must provide own jerseys with numbers. We can provide local t-shirt companies in the area if needed.
- b.** If team does not provide jerseys, we have numbered pennies teams must use.

III. Games

- a.** All games will be played cross-court 4v4.
- b.** No 3-point line. All baskets are worth 2 points.
- c.** Jump ball to start the game
- d.** Games will be consist of two 20 minute halves, running clock.
- e.** Clock stops under one minute on all whistles, unless score differential is 20 points or more.
- f.** Teams are allowed 2 timeouts per half.
- g.** If the game is tied at the end of regulation time, a 2-minute overtime will be played (no timeouts). Overtime will start with a jump ball.
- h.** If the game is still tied at the end of overtime, the game is declared a tie (except in playoffs).

IV. Substitutions

- a.** Teams may freely substitute during game to keep flow of game moving.
- b.** No substitutions on fast break or any way that may be an advantage for your team.
- c.** If illegal substitution occurs, 2 points and the ball will be awarded to the team with the ball.

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V. Fouls

- a.** Each player has 5 fouls per game.
- b.** Non-shooting fouls will be side out throw-ins.
- c.** Shooting fouls will be 1 shot for 2 points.
- d.** If shooting foul occurs and shot goes in, team is awarded another 1 point. No free throw for And-1s.
- e.** When a team reaches 10 fouls in a half, they receive 1 shot for 2 points from the free throw line for all fouls.

VI. Zero Tolerance Policy

- a.** Actions that will not be tolerated before, during or after practices or games are:
 - i. verbal/physical abuse of referees, players, coaches or spectators
 - ii. charging onto the court
 - iii. arguing with referees, coaches or spectators
 - iv. profanity or derogatory names or comments
- b.** If a player, or spectator does not abide by this policy a referee or league official may give a warning, or eject the offending person.
- c.** Ejections will be reviewed by the league coordinator.

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VII. Playoffs

- a.** All players playing in playoff must be on team roster.
- b.** The following criteria will be used to determine seeding for playoffs (within each conference) in case of a tie in record.
Division ties are not always broken this way due to the fact that divisions can have different numbers of teams.
 - i. Any team with a forfeit is automatically seeded lower.
 - ii. Head to Head (only if all tied teams played each other and equal number of times).
 - iii. Record against common opponent.
 - iv. Strength of schedule (Total number of points earned by all teams played against).
 - v. Record against each common opponent starting at the top, one team at a time.
 - vi. If still tied, any team with a forfeit is automatically seeded lower.
 - vii. Coin toss
 - viii. Any team with 2 forfeits is automatically ineligible for playoffs.
 - ix. If multiple teams are tied, go through criteria until one team is determined stronger (or weaker) than the rest, then start at the top again with the “new” tied teams.

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