



SCAL Volleyball Rules

Court: The playing area is 60' x 30' with a dividing line marking each team's area as 30' x 30'.

Posts (Standard and Net Height): Posts and standards are to be totally outside the sidelines. The height of the net will be 7'4 1/2". It is required that posts and the referee stand are covered with padding in order for a match to take place.

Sideout: When the receiving team wins the rally, it gains the right to serve and rotates clockwise. In rally scoring, a point is awarded.

Substitutions: A player in the starting line-up may leave a game and re-enter, but only to his/her previous position in the line-up. A substitute may enter into the game in the position of a teammate of the starting line-up but then in only that position throughout that game. Girls sub for girls and boys sub for boys, when the substitution takes place in the serving position. There are 18 substitutions allowed in a game.

Procedure of Substitution: The coach will call for a substitution during a dead ball. The referee will acknowledge. The players trading places stand facing each other at the sideline with one palm together with the other player. The referee will record the change, and then the substitute will take his/her position.

Uniforms: All players will be required to wear a jersey or shirt with a readily identifiable number on it. If using a libero, their shirt must be a distinctly different color than the rest of the players on the team. A different libero can be designated in each game but must have a different shirt also. Any

visible undergarment must be the same color as the main color of the uniform top.

Number & Gender of Players: All teams will consist of a co-ed team with six players on the court (at least THREE of which must be girls) unless otherwise specified. All remaining players must sit on the bench during the game.

Game Rules:

1. The ball must be served by the right back from behind the designated line and may be hit in any manner with one hand. The Elementary will have the option to serve at a line 10' closer to the net. The Varsity players will serve behind the end line and may not step on or over it before contact.
2. The match will be determined by a coin toss. Game 2 will be started by the team that did not serve first in the 1st game after switching sides of the court. The home team will choose their bench before the pregame.
3. When the game begins and the receiving team earns the sideout point, the team must rotate before their first server begins serving.
4. **SERVING** - - When serving, a player may toss the ball and not attempt a serve or make contact with the ball if the server deems the toss as a bad toss. The ball must fall back to the ground before a second toss is made. In the event of a bad toss, a second toss is allowed and must be followed by a completed service attempt. There are no second serves.
5. If the ball hits the net on the serve but goes over the top of the net and hits/lands in on the opponent's side, it is a good and playable ball.
6. It is a foul for players to touch the net during play. Loose hair is not considered a foul.
7. A served ball may not be attacked or blocked.
8. The ball may be played only three times by one team in a volley, and a player may not play it twice in succession, but may play it twice if it is played by a teammate in between. A block is not considered as one of the three allowable hits.

9. If a ball touches a player or a player touches a ball he is considered to have played the ball.
10. When two opponents simultaneously hit the ball out of bounds or touch the net at the same time, the point is replayed due to the double foul.
11. Balls may be played with any part of the body.
12. A ball being spiked must be in the plane of the net, but you may follow through over the net (but not touch the net).
13. If at any time, any part of the ball touches the line on a play it is still considered in.
The ball must be fully and completely over the line to be out.

14. Rally scoring:

1. 2 out of 3 games
 2. 25 point games (no cap)
 3. 15 point deciding game (no cap)
 4. Included – let serve then play on
 5. 2 timeouts per game, 60 seconds in length
15. A player may touch the floor across the center-line with 1 or both feet/hands/provided a part of feet/hands remain on or above the center-line. Contacting the floor across the center-line with any other body part is illegal.
 16. A back row player may not participate in a block, attack the ball that is above the height of the net while in front of the attack line or when leaving the floor in front of the attack line.
 17. All non-playing members and assistant coaches shall be seated on the bench throughout the match. The head coach may stand and coach in the libero replacement zone if 6 feet or more away from the sideline. If yellow carded, then the head coach must sit the remainder of the match. (Exception: When a coach stands to ask for a substitute or time-out, during a time-out, or a coach compliments their team's play.)
 18. At the end of the game, players should move to their benches when the R1 signals the end of game.
 19. Multiple contacts (more than one contact by a player during one attempt to play the ball) are permitted only on any first team hit whether or not the ball is touched by the block.
 20. No jewelry may be worn during the match or warm ups.

21. The volleyball officials need an adult able to keep a score sheet. Rotation rule will be used, so the team that receives the first serve will rotate before it serves for the first time. A libero tracker must be provided by the home team if either team has a libero.
22. Correct rotation is clockwise. Please remind officials before the game that if subbing the server, it must be for the same gender in this league. Game balls must be official weight and size and may be three colors as long as one of the colors is white.
23. Payment for officials is: \$55 per game.

Volleyball Libero rules

Playing Actions:

1. The libero is restricted to perform as a back-row player, and is not allowed to complete an attack from anywhere (on or off the court) if, at the moment of contact, the ball is entirely above the height of the net.
2. The libero may not block or attempt to block.
3. A teammate may not complete an attack when, at the moment of the attack, the ball is entirely above the net and the ball is coming from an overhand finger pass by a libero on or in front of the attack line. The ball may be freely attacked if the libero overhand finger passes from behind the attack line.
4. If airborne, the libero's position is judged according to the point of last contact with his/her team's court.

Libero Replacements:

1. The libero is allowed to replace any player in a back-row position.
2. Replacements involving the libero are not counted as substitutions, and are unlimited. There must be at least one rally between two libero replacements. The libero can only be replaced by the player whom he/she replaced. An incorrect libero replacement is penalized with a delay of game if the officials identify and correct the situation prior to the next service contact. If identified after service contact, a position fault results.
3. Replacements can only take place after the end of a rally or at the start of each game after the umpire has verified the starting lineup. The replacement must occur while the ball is out of play

and before the referee signals for serve. A replacement will not be allowed after the signals for serve.

4. A libero and the player replaced by the libero must enter or leave the court only by the sideline in front of their team bench between the attack line and the end line.

Uniform:

The libero must wear a uniform top that is immediately recognized from all angles as being in clear contrast to and distinct from the other members of the team. The primary color of the libero's uniform top must be different from any color that appears on no more than 25 percent of the body of her teammates' uniform tops. In determining the body of the uniforms, the sleeves and color should be ignored. The libero uniform must have a legal number. The style and trim of the libero's top may differ from her teammates' uniforms, but her shorts must be like-colored to her teammates.

Libero Serving Rules

In one rotation, the libero may replace a player in the service position to serve. The libero may only serve in one position in the serving order. If the libero is in the game immediately prior to moving to a serving position there does not have to be a rally between libero replacements if the libero serves the next rally.