

City of Coppel Community Experiences Coed Volleyball League By-Laws



City of Coppel Community Experiences Department COED SAND VOLLEYBALL RULES & REGULATIONS All league games will be played in accordance with the current United States Volleyball Association (USVBA) Official Guide, with the addition of the following:

A. Eligibility

1. Players in all Adult Leagues must be sixteen (16) years of age or older prior to the start of league play.
2. All players must carry current picture identification with them at all times during all league games.
3. A player may **only** play on **one** (1) team per season.

B. Rosters

1. Each team will be allowed to a maximum number of players. In all Coed leagues "Six" will be allowed on the court at any time and a maximum of twelve players will be allowed on each roster.
2. Rosters must be turned in prior to the team's first game through the City of Coppel Team Sideline website (<http://www.teamsideline.com/coppel>).
3. There will be no roster changes allowed for any reason after the third game of the season.
4. Any team using a suspended or ineligible player will forfeit each game in which that player participated

C. Equipment/Uniforms

1. Net Height: 7 foot, 11 and 5/8 inches
2. Officials may ban any equipment that they deem as unsafe or illegal.
3. No jewelry may be worn at any time during the game.

D. Playing Rules

1. Teams should be present at least 15 minutes prior to game time.
2. Rally Play Scoring: An official match will consist of three (3) games. Each match will be 45 minutes in length. The score shall be rally play for all three (3) games. All three (3) games will go to 21 points, win by two. Unless the 45-minute time limit has expired. If the score is 10 to 9 during the 3rd game, then that will be the final score. (Example: If the time expires during the 3rd game, and the score is 8 to 7, then the team with 8 will be credited with the win.) In case of a tie and time has expired, then the next point wins the game.
3. No grace period! Game time is forfeit time.
4. If a team forfeits a game due to failure to have sufficient players to start a game at the scheduled time, the score will be recorded as 1-0. A waiting time of up to 15 minutes will be allowed for the 2nd and 3rd game, before each game is declared a forfeit and recorded as 1-0.
5. If a team forfeits three (3) complete matches due to lack of players at the start of a season, the team will be dropped from the league with no refund of entry fees and all teams scheduled to play the offending team for the remainder of the season will receive a win by forfeit. Make up games scheduled on days other than the original league night will not apply.
6. There will be free substitutions. All substitutions must be made during a dead ball. Substitutes are not required to replace the same player each time. Substituting upon each rotation will be allowed. The same method of substituting must be continued throughout the game. Example: A substitute rotates in at right front position, all substitutes must rotate in at the right front position throughout the entire game. Men must substitute for men and women must substitute for women. There must be 3 men and 3 women on the court at all times.
7. There will be one timeout per team allowed for each match. Each timeout will be for 30 seconds and the clock will stop. Anything after that 30 second timeout the clock will remain running so that the match stays on time. After each timeout, players resume their previous location in the rotation.
8. After each game, the teams will exchange court sides.
9. The home team will determine first service. The other team will have choice of court side. The second game will begin with the original first game receiving team serving first. The third game will begin as the first game began (etc.)
10. Blood Rule – A player, coach or official who is bleeding or who has blood on his/her uniform will be prohibited from participating further until the cut is properly bandaged or the uniform is changed. The official will: a. Stop the game and allow treatment if an injured person would affect the continuation of play. b. Immediately call a coach, trainer

or other “authorized person” to the injured player. c. Apply the rules of the game regarding substitution, reentry and short-handed player if necessary.

11. Each Team Manager should initial the official’s score sheet after each match. This will insure that all records are correct and have been accepted by both Team Managers. Failure to initial the score sheet will be an indication that the Team Manager has accepted the score sheet and has forfeited his/her right to review. League standings will be based on the score sheets.

E. Rules for “Coed Recreational” Leagues

1. Spiking will be allowed.
2. Overhead or overhand serves will be allowed.
3. Teams are required to play with a minimum of four (4) players, no more than three (3) players of the same gender. Players will be positioned on the court as if all six (6) players were present. The same gender will never serve back to back.
4. The serving order and position on the court at service will be an alternation of male and female, or vice versa.
6. All games will be played to 21 points. All three games will be played as “Rally Play,” and win by two (2) points.

F. Tie-Breaker Procedure

1. In case of a tie for award positions at the conclusion of the season, the following tiebreaker procedure will be used to determine places:
 - a. Head to head result(s) between teams tied.
 - b. If teams split in head to head game, point differential in those games will be used.
 - c. If teams are still tied, point differential in all league games for the teams tied will be used.
 - d. As a last resort, a one-game playoff will be held to determine the final places.

G. Conduct/Discipline

1. Coppel City Ordinance states, “It will be unlawful for any person to possess or consume any alcoholic beverage in a public park of the City.”
2. Smoking will not be allowed on the court or anywhere in the facility.
3. Each team manager will be held responsible for the conduct of his/her fans or spectators.

4. Any player, coach or manager ejected from any league game will be suspended for a one (1) league game. Players, coaches and managers who have been ejected/suspended must leave the complex and may not return until the completion of their suspension.

5. Physical violence especially attacks on a game or tournament official immediately before, during or after a game will not be tolerated. Fights/confrontations between players/teams will result in a minimum of one (1) year loss of eligibility or indefinite suspension in all league play, subject to an annual review if requested.

6. The official has the authority to remove a player, coach or a spectator from a game and/or forfeit the game due to unsportsmanlike conduct. Unsportsmanlike conduct will include but is not limited to profanity, threats of any kind toward the officials, fighting (before, during or after the game) any intoxicated condition detected by the official before or during the game or any flagrant foul as determined by the official.

7. Ejection/Suspension/Appeal Procedures: Once a player, coach or spectator is ejected from a game, then that person will be notified in writing that they will be suspended for one (1) game and/or one (1) year depending on the severity of the incident. When the suspended person receives that correspondence, then he/she has the right to appeal the ruling in writing within 5 days. In turn, the Coppell Parks and Recreation athletic office, has up to 5 days to render a decision in writing regarding the appeal. This office has the right to uphold, reduce, waive or increase any suspension that has been granted, once the research has been conducted. All decisions are final and are considered closed.

H. Protests

Must be filed in the following manner:

1. Must be filed before the game is over.
2. Notify official and scorekeeper giving details of the protest.
3. See that the protest is recorded in the official scorebook.
4. On the first regular business day following the protested game, the Team Manager must submit the protest in writing to the Recreation Athletics Supervisor along with a \$25.00 protest fee. If a protest is upheld, the fee will be refunded.
5. Judgement calls are not a basis for protests.

I. Summaries

1. The Community Experiences Department reserve the right to add, delete or amend the rules and regulations or policies for the betterment of the program.
2. The Community Experiences Department can approve/disapprove any team name, logo, language or uniform deemed lewd, vulgar, obscene or suggestive in order to maintain a wholesome environment conducive to providing quality leisure opportunities.

J. Staff Information/Inclement Weather/School Closings

1. Trevor Brown, Recreation Coordinator 972-304-7032 or
trevor.brown@coppelltx.gov The CORE: 972-304-7077

4. Inclement Weather Information

To be notified directly, please visit www.RainedOut.com and search for Coppell Athletics to sign up for email and text message league status updates. This will be the only way you will be contacted regarding inclement weather.

You can also refer to the City website at www.coppelltx.gov, www.teamsideline.com/coppell or the City of Coppell Facebook and Twitter accounts.