

WWTPC Pickleball League Rulebook

Rulebook:

I. General.

- a. All participants and spectators in Wagon Wheel Tennis and Pickleball Center's (WWTPC) pickleball leagues are bound by these rules, as well as those of USA Pickleball. Not all possible incidents and ramifications are covered in the following rules. Participants in unusual or undocumented situations will have to abide by the decisions of WWTPC Staff. The Wagon Wheel Pickleball League Rules as provided herein shall apply to all Wagon Wheel Pickleball League members unless such rules are revised, amended, or otherwise changed by WWTPC Staff.
- b. WWTPC Staff reserves the right to add, delete, or amend these rules at any time as they see necessary.

II. Roster requirements

- a. All players must reach fourteen (14) years of age prior to the first match of the season.
- b. Rosters may have a minimum of two (2) and a maximum of six (6) players.
- c. Teams may only have two (2) players play each match.
- d. Teams must abide by the following division requirements:
 - i. Mixed teams must be comprised of one man and one woman.
 - ii. Men's teams must be comprised of two men.
 - iii. Women's teams must be comprised of two women.
- e. Any team that plays with an invalid team make up, will result in a forfeit for their team.
 - i. Teams are determined invalid by either
 1. A player who is not registered on the roster or;
 2. A team not meeting the above division requirements
- f. New players can be added to rosters through the **second match day of the regular season.**
 - i. If a captain needs to remove a player, contact WWTPC Staff at wwtpc@coppelltx.gov
 - ii. No changes to a team's roster may be made after the above-mentioned date except in the case of an injured player. See section "g. injuries" under "IV Match Play" for more details
- g. DUPR
 - i. All players competing in the league are REQUIRED to have a DUPR account.
 1. All league matches will be recorded into DUPR.
 2. If a player does NOT have a DUPR account created by the time of registration close, they may be removed from the league and provided a full refund of league fees.

- ii. Players DUPR for league purposes will be documented at the time of registration close.
 1. Players are permitted to play in a higher league than what their DUPR is, but players CANNOT play down with the exception of the below.
 - a. There will be a .1 level of grace to allow for players rated between 3.500 - 3.600 to compete in the 3.0-3.5 division.

III. Free Agents

- a. If a player registers as a FREE AGENT they are registering without a pre-existing team and are looking to be added to an already established team.
- b. Once the registration deadline passes, Free Agent information will be shared with all registered teams.
- c. All free agents must be added to a team by the dates described above.
 - i. All free agents must meet the above roster requirements
- d. Free agents are not guaranteed a spot in the league.
 - i. If a Free Agent is unable to find a team WWTPC staff will process a full refund for the player.
- e. WWTPC Staff reserves the right to match Free Agents together in order to make a new team, suitable for an available slot within a given division.

IV. Substitute Players

- a. Individual players who are NOT tied to any team or roster may register as a substitute player.
 - i. Players who are on a roster in either the Mixed or Men's/Women's division may register as a substitute in the other division.
- b. Players that register here may be called by any team each week to fill in to compete in matches throughout the season.
- c. Players that register here are NOT guaranteed to compete in any matches
- d. \$5 Non-Refundable Fee
- e. A list of available players will be made for each division and made available for all registered teams to access.
 - i. Players phone numbers and emails will be shared with all teams
- f. Players can continue to sign up for the substitute list throughout the season.

V. Match Play

- a. Terms
 - i. A "match" is a competition between two teams. Each match will be best two out of three games.
 - ii. A team wins the match when they have won two games
 - iii. The first two games will be played to 11 points (win by two points)
 1. The first team that reaches 13 points wins the game (win by one point) if the game has not yet completed.
 2. If a 3rd game is necessary to determine the winner of the match, it will be played to 7, (win by two points) Teams will switch sides when one team reaches 4 points in this 3rd game.

- a. The first team that reaches 9 points wins the game (win by one point) if the game has not yet completed.
- b. On-Court Referee
 - i. There will not be an on-court referee for any league match.
 1. Players are responsible for calling lines on their end of the court per the USA Pickleball rules.
 - ii. Players involved in a dispute during a match can declare that the match is being played “under protest”
 1. The players involved will report the dispute to WWTPC staff immediately following the conclusion of their match.
 2. Players must continue the match to its conclusion.
- c. Rotating Players
 - i. Teams can rotate which players play Match 1 & Match 2.
 1. Cannot rotate players during a match nor during games.
 - ii. In the event a player is injured during play. See section “g. injuries” under “IV Match Play” for more details
- d. Home/Away teams
 - i. For the 1st game: The Home team will serve, and the Away team will pick a side to return from.
 - ii. Teams will switch sides for the 2nd game, and The Away team will serve
 - iii. If a 3rd game is needed,
 1. Teams switch sides again
 2. The Home team will serve first
 3. Teams switch sides once one team has reached 4 points
- e. Warm up time/match start time
 - i. Teams are allowed to warm up for a maximum of 15 minutes after the scheduled start time.
 - ii. If teams need more time to warm up – please reserve a court per WWTPC reservation procedures.
- f. Timeouts
 - i. Teams are allowed ONE 1-minute timeouts PER GAME
 - ii. They may be used prior to the start of any point during the game.
 - iii. Unused timeouts DO NOT roll over to future games.
- g. Injuries
 - i. If a player is injured during a match, that player may be replaced by another player on the roster.
 1. The injured player cannot play for the remainder of the day.
 2. If the player cannot be replaced the match can be rescheduled and resume play from the point of injury.
 - a. If the match cannot be rescheduled, the score prior to injury will stand as final.
 - ii. If a player is injured and cannot continue participating in the league, a captain may replace them on their roster at any point during the season.

1. The new player must abide by the above roster requirements
2. Contact wwtpc@coppelltx.gov to make the roster change.

h. Reporting Scores

- i. Scores will be written on a scoresheet with the following information
 1. Division, Team names, Player's names, scores for all games played
 2. Scoresheets must be turned into WWTPC staff at the end of each match.

i. Music & Video

- i. No music is allowed to be played during league matches.
- ii. Players are allowed to film themselves with camera if desired.
 1. If the footage is going to include the opposing team, permission must be received from the opponents prior to filming.

VI. Playoffs

- a. The playoffs tournament will be a single elimination bracket with a Championship & 3rd place match.
 - i. The top 8 teams will participate in the playoff tournament at the end of the regular season.
 1. Any player that has not played in at least **two matches** during the regular season will not be allowed to play in the playoffs.
 - ii. Teams will be seeded in the playoff tournament bracket based on their Win/Loss record during the regular season.
 1. Standing ties are resolved in the following order
 - a. Winning percentage
 - b. Head to Head
 - c. Head to Head Differential
 - d. Average Points Differential

VII. Rescheduled Matches

- a. Regular season matches that are cancelled or not finished due to weather and/or the Wagon Wheel Tennis and Pickleball Center closing will be made up on the captain's own time following the guidelines below:
 - i. Team Captains will coordinate a time to reschedule a match.
 - ii. Reservations for a rescheduled match may be made anytime between the original date and the day before playoffs start for their division.
 - iii. All matches not made up by the playoffs will result in a double forfeit by both teams.
- b. In the case where a Team Captain does not respond to communication attempts by the opposing captain:
 - i. Inform WWTPC Staff of the lack of communication, with documentation of attempt to contact. WWTPC Staff will attempt to communicate with the unresponsive team.
 1. If no response is received within 48 hours of WWTPC Staff's communication, the unresponsive team will forfeit the match.

VIII. Sportsmanship

- a. The purpose of WWTPC Pickleball Leagues is to promote the sport of pickleball, good fellowship, and sportsmanship in accordance with WWTPC and USA Pickleball Rules.
 - b. WWTPC Staff may review any incident before, during, or after a match is played. Penalties may be issued.
- IX. Rules/Sportsmanship Violation
- a. Should a Rule violation or dispute arise among players that cannot be resolved among themselves, these steps may be taken:
 - i. Players should inform the front desk staff, if the issue cannot be resolved:
 - ii. Email wwtpc@coppelltx.gov a report of the issue.
 - iii. Players must continue the match to its conclusion.
 - b. If WWTPC Staff deems a complaint to be valid the following procedure may be taken:
 - i. First Offense – Warning.
 - ii. Second Offense – Forfeit of one game of next scheduled match.
 - iii. Third Offense – Forfeit next scheduled match and/or player may be suspended.
 - iv. Fourth Offense – Team may be suspended.
 - c. All paddles used in match play must be approved by USA Pickleball
 - i. If a player is caught using a banned paddle their team will forfeit the match(es) played while using the paddle.
 - d. WWTPC reserves the right to handle any incidents, disputes, or violations as they deem necessary for the betterment of the league and the facility, regardless of if it is covered in this document or not.