

## Coed Self-officiated Volleyball Rules



### GENERAL RULES

1. Coed Self-officiated Volleyball players shall call their own faults.
  2. Team Captains may call major faults, either on their own players or on a member of the opposing team if appropriate.
  3. Disputes should be solved between the Captains. When the dispute cannot be resolved in a timely manner, replay the point.
  4. The Gym Supervisor shall have the power to declare the point be replayed if teams cannot resolve disputes in a timely manner.
  5. Good sportsmanship is required of all participants. Team Captains assume full responsibility for the conduct of the team. Players may be suspended or disqualified from play for unsportsmanlike conduct.
- \* All rules may be modified by **MUTUAL** Managers consent in order to facilitate a fun volleyball experience

### TEAMS

6. A team consists of 6 players, with a minimum of 2 women and 2 men and a maximum of 3 men and 3 women. A team may play a game with 4 players, 2 women and 2 men.
7. If a team does not have the minimum players required to start a game, they will lose the first game by forfeit. Teams then have 20 minutes to field a team or the remaining two games will be counted as forfeits.

### TIMING AND SCORING REGULATIONS

8. A match shall consist of a 3 games.
9. Rally Scoring shall be used (a point is scored with every serve).
10. A game is over when one team scores 25 points. The winning team must have at least a two-point advantage. All three games must be played within the 55 minute time block.
11. If 55 minutes elapse during game two, game three will not be played
12. A game which is tied or a one point difference at the end of 55 minutes will continue until one team gets a two point advantage. A game which is at a 2 point difference at the end of 55 minutes is final.

### EQUIPMENT

13. IT IS THE HOME TEAMS RESPONSIBILITY TO PROVIDE AN ADEQUATE GAME BALL FOR YOUR MATCH. An adequate game ball must be official's size and weight unless both teams agree on another size and weight ball and neither team has an official size and weight ball. Team are encouraged to bring their own balls for warm ups and replacement game balls.

### SERVING REGULATIONS

14. Teams will use "Paper, rock, scissors" to decide who gets to serve the first game. The opposite team will serve the 2nd game. Another use of "Paper, rock, scissors" will to decide who serves for the third game.
15. Service takes place anywhere beyond the back line. The server may not step on the service line when serving.
16. The server **must** announce the score out loud before serving the ball with the server's team score announced first.
17. The players of the serving team must not screen the opponents from seeing the contact for service or the path of the ball. This includes a player waving arms, jumping up and down, or moving sideways at the time of the serve.
18. Blocking or attacking the serve is illegal.
19. Only one serve is allowed (If the ball hits the net or goes out of bounds, the other team receives a point and gains possession of the serve.)
20. A Let-Serve (a serve that hits the net and goes over) is legal if it lands in bounds.
21. On change of serve, all players shall rotate clockwise. The player in the front line right position becomes the next server. Positions of players may be changed only after a completed game.

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## **GAME PLAY**

22. The ball must be cleanly hit and not held, lifted, pushed, carried or thrown. The ball cannot roll or come to rest on any part of the body.
23. When playing the ball, players may use any part of their bodies, including feet, as long as the ball is cleanly hit or "pops" off at contact.
24. When contacting the ball with one hand the ball must be cleanly hit with the heel or palm of the hand, with straight, locked fingertips, knurled fingers or with the back of the hand from the wrist to the knuckles.
25. Players may step under the net onto the opponent's court without penalty unless the player interferes with the volley.
26. If two or more players of the same team contact the ball simultaneously, it is considered one hit. Either player involved may participate in the next hit without penalty.
27. The ball is out-of-bounds when it touches any surface, object, or ground outside the lines. A ball touching the lines is considered "in".
28. If the adjoining court is in use, a player cannot play a ball or follow through into the adjoining court or the area behind the adjoining court. This rule applies throughout the match regardless if the adjoining court becomes free prior to the conclusion of the match.
29. If a ball is contacted two (2) or more times on a side, one of the contacts must be made by a woman.

## **FAULTS**

30. Players touching the net with any part of their bodies.
31. A team contacts the ball four times before returning it to the opponents.
32. Catching or throwing the ball. The ball must be tapped.
33. Serve out of turn. (Will also result in loss of points scored by ineligible server.)
34. A player contacts the ball twice in succession unless the first touch is a block, or the ball contacts various parts of the player's body successively.
35. When two opposing players commit fouls simultaneously, the point is replayed.

## **BLOCKS**

36. A ball touched by a player, playing close to the net, and attempting to block a shot by an opponent shall not be counted as one of the three taps permitted by his team.
37. In blocking, the blocker may place his/her hands and arms beyond the net provided the action does not interfere with the opponent's play. The blocker is not permitted to touch the ball beyond the net until the opponent has made an attack hit.
38. If two or more players from opposing teams contact the ball simultaneously above the net, any of the players involved are eligible to participate in the next play, which shall be considered the first of three contacts allowed to the team.
39. When two women are in the front row, a male back-row player can participate in the block.

## **SUBSTITUTIONS**

40. Substitutions may be made anytime the ball is dead as long as the substitute occupies the position that player was in. There is no limit on substitutions.

## **PLAYOFFS**

41. Teams will be seeded in the playoff according to the league record. If there is a tie, the team with the fewest losses shall be ranked higher