



**CITY OF PLACERVILLE
RECREATION & PARKS DEPARTMENT**

5 ON 5 BASKETBALL RULES

Updated 8/11/10

LEAGUES

1. The number, variety and type of leagues are determined by the Placerville Recreation and Parks Department, but teams may request league preference when they register.
2. Teams must play at the time, place and date specified by the League Director at all times.

ELIGIBILITY OF TEAMS

1. Each team may carry a maximum of twelve (12) players, which must include the manager. **ONLY PLAYERS WHO HAVE SIGNED THE TEAM'S ROSTER PRIOR TO PARTICIPATING WILL BE CONSIDERED ELIGIBLE TO PLAY.** After a player is signed with a team, regardless of whether or not he plays any games with that team, he must be released by the manager before he can be signed to play on any other. Before such a player may play on his new team, he must sit out the next league game of his new team.
2. Sanctioned A.A.U. teams will not be allowed to compete in any municipal recreation league.
3. Teams have until the start of the 3rd league game to add players.
4. Teams who participate in one game or more will automatically forfeit their right to reclaim any part of their entry fee if they drop from the league.

HIGH SCHOOL LEAGUE

1. High School "Open" Division teams can not have more than two (2) high school varsity basketball players on their roster.
2. High School "Recreational" Division teams cannot have high school varsity basketball players or 12th grade players on their roster.
3. Any player who has participated in a high school varsity basketball game prior to the league starting date will be considered a varsity player.

ELIGIBILITY OF PLAYERS

1. No player shall be compensated for playing in any or all scheduled games.
2. All players must sign the player's roster filed in the Recreation Office prior to playing.
3. In order to be eligible for play off games, a player must have participated as a player (actually in the game) in at least two (2) of the regular league games.
4. Players may play on only one (1) Adult Basketball team during a league season. The following restrictions apply:
 - c. Upon demand by the official, a player must produce proper identification (which shall include a current photograph of the player and the player's signature) or the player shall be declared ineligible and the team subject to disqualification. If such player leaves the playing area with the perceived intent of avoiding to produce identification, such player will be deemed ineligible. Teams requesting player identification must be specific in identifying potential ineligible players. For the purpose of this section, driver's licenses or comparable picture identification is acceptable.
 - d. Any team in violation of this Rule will forfeit all violated games. The ineligible player will be suspended for a minimum of two games (on all registered teams) and placed on probation for one season. The authorizing captain will be suspended for a minimum of two games (on all registered teams) and placed on probation for the duration of the season.

5. Players in the Adult Basketball league must be at least 18 years of age prior to the start of play.
6. Any participant playing under an assumed name or address will be expelled from further league play.
7. Team manager is responsible for the enforcement of, and adherence to, all eligibility rules.
8. Free Throws: Beginning with a team's tenth foul in each half, two free throws will be awarded for each common foul (except a player-control foul) committed. The bonus remains in effect starting with the seventh team foul and continues to be in effect for the eighth and ninth team fouls. The bonus is in effect as of the seventh team foul in the half and remains in effect for the rest of the half.

RULES

Official National Federation High School Basketball Rules for the current season shall cover all situations except the following:

1. Gym Supervisors and officials assigned to games shall have complete charge of the gym and will have the power to banish players, coaches, sponsors, or any other person from the bench or the gym for misconduct, delay of game, or any other reason deemed necessary for the good of the game.
2. Any disrespect shown to an official, gym supervisor or scorekeeper will result in that player being ejected from the game. Repeated offenses will result in that player being suspended from the league indefinitely by the League Director.
3. Language Rule - Inappropriate language result in a technical foul.
4. When a team receives a technical foul the other team receives an automatic 2 points and the ball out of bounds.
5. Two (2) unsportsmanlike technical fouls automatically ejects player from the game. Flagrant fouls are considered unsportsmanlike.

6. Three (3) unsportsmanlike technical fouls on the same team automatically stop the game and the game is forfeited to the opposing team. Unsportsmanlike technical fouls are defined as:

- a. Inappropriate language directed towards a player, coach, spectator, staff member or official.
- b. Fighting or instigating a fight.
- c. Taunting.
- d. Not vacating the school grounds after an ejection.
- e. Flagrant Fouls

7. Players will receive a warning letter upon their first technical foul. A one game suspension will be enforced after a player's second technical foul. Players who receive a third technical foul will be suspended from the league. All penalties must be served prior to player returning to the league. In the event a new league starts and a player has previous violations, all penalties must be served prior to a player returning to the league. Violations to the Player Code of Conduct may result in more severe action. During the suspension, the player is not permitted in the gymnasium or on the school facility while participating as a player or spectator. Violation of this will result in the police being notified.

8. The violator has the right to:

- a. Submit a written statement to the League Director (stating the event(s) leading to his/her removal, or any other pertinent information to the incident).
- b. Appeal the decision of the League Director at a hearing with a Disciplinary Action Review Committee with the understanding that the decision of the Committee will be final with no further appeal.
- c. The Disciplinary Action Review Committee is comprised of the City of Placerville Recreation and Parks Commission. (5 members)

9. Any player ejected from a game will immediately vacate the gym (including the school grounds) and not return. Failure to do so will cause the game to be declared a forfeit. If two or more players are ejected for fighting the players must vacate

the gym on three-minute intervals. The game will be suspended until all ejected players have left the gym.

10. Any player who commits a flagrant foul will immediately vacate the gym. Opposing team receives automatic 2 points and ball out of bounds. All flagrant fouls are considered technical fouls. Intentional fouls are not considered unsportsmanlike technical fouls.

11. Any player who commits his 5th foul is automatically disqualified from further play for that game. He may not under any circumstances, remain in the game.

12. TEAM MANAGERS ARE REQUESTED and urged to have a representative from their team to aid in checking-in names of players to the scorekeeper before the games.

13. Each team must have enough numbered uppers, so that such player participating will not have the same number. Jerseys must also be of the same color. Numbers must be on the front and back of uniform. Players will be unable to play without proper jerseys.

14. All players must conform to the Placerville Basketball Player's Code of Conduct.

15. If a player receives three (3) unsportsmanlike technical fouls during the SEASON, he/she will be expelled from the league.

16. No dunking during warm-ups or game. (Exception on breakaway rims)

17. Teams may start a game with four (4) rostered players.

18. Game will consist of two twenty (20) minute running halves, with five minutes between halves. The clock will stop for time-outs only, except for the last two minutes of the second half and any overtime periods. For this period the clock will be stopped as per the official rules. However, if a team is behind in the score by (15) or more points in the last two (2) minutes of the game, running time shall be in effect.

19. In case of a tie game, there will be an extra three minute overtime period. If the game is still tied at the end of that period, the second overtime will be repeated until a winner is determined.

20. Each team is allowed two (2) time outs per half (non cumulative). All time outs will be one (1) minute in length. One (1) additional time out per overtime period will be allowed in those games where overtime periods are necessary to determine a winner.

21. SMOKING ON SCHOOL PROPERTY - Managers will be held responsible to remind their players that it is against a State Law, school policy and contrary to Recreation Department policies to smoke on school property. It is particularly important that managers emphasize that this includes no smoking in the shower room. School custodians report to the school officials whenever they find evidence of smoking. Smoking can endanger our privilege of using school gymnasiums.

22. A ten (10) minute grace period will be permitted only if a team does not have the minimum number of four (4) players needed at the first scheduled game of the evening. This is only for weeknight games. Teams must start play once their fourth player arrives. This time will be deducted from the regular game time.

FORFEITS

1. If a team is not ready to start with four registered players at scheduled game time, the game will be forfeited to the opposing team.

2. If a team forfeits two games, they become subject to being dropped from the league without a refund, and forfeit all right to participate in play-offs.

3. Any team that sees a conflict with their scheduled game and notifies the Recreation Office within forty-eight (48) hours in advance that they cannot play will be credited with a loss and not a forfeit. Playing in another league or tournament shall not be considered sufficient reason to withhold a forfeit. **EACH TEAM WILL ONLY BE PERMITTED TO UTILIZE THIS RULE ONCE.**

4. No postponement of scheduled league games shall be allowed. The League Director may only make any necessary changes in the schedule to conform to facility use.
5. The league Director can declare forfeits for any of the following reasons:
 - A. Failure to appear at the scheduled game time with at least four eligible suited players.
 - B. Use of an ineligible player, if called to the attention of the League Director at any time during the season.
 - C. Unsportsmanlike conduct.
6. Teams that have a total of eight (8) technical fouls are subject to removal from the league.

PROTESTS

All protests will be ruled upon by the Recreation Department.

1. Whenever a matter of protest arises during a game, the captain or manager of the protesting team shall immediately notify the opposing manager, the head official and gym supervisor in writing of his intention to protest.
2. The intent to protest must be filed with the gym supervisor before leaving the gym. This notice of intention to protest is mandatory.
3. It is understood that the filing of intent to protest must be followed by filing a protest in the Recreation Office not later than 5:00 PM on the next business day following the protested game.
4. A \$20.00 fee, which is automatically forfeited providing the protest is denied, must accompany each protest. A formal protest should contain the date, time and place of the game, the names of the officials, and scorekeeper, the rule and section of official rules or local rules under which the protest is made, and all essential facts involved in the matter protested.

MISCELLANEOUS INFORMATION

1. The running summary score shall be the official score at any and all times throughout the game regardless of the score indicated on the scoreboard.
2. Persons or players participating in any activities sponsored by the Placerville Recreation and Parks Department are not covered in any way for personal liability or property damage.
3. Players will refrain from drinking alcoholic beverages before or during game. Player will be asked to leave if player has been drinking prior to the game.
4. Children brought to the gym must be supervised by a responsible adult who is not playing.
5. No food or drinks in the gym.
6. Children are not allowed on the basketball floor. If you do bring your children, an adult must accompany them at all times and they must be in the stands.

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PLAYER CODE OF CONDUCT

Any ejected player/coach/manager must leave the park or facility immediately. Failure to do so may result in a maximum penalty for the violation. Any further action or disruption may result in the official ejecting the player or manager from the park or facility.

A player/coach/manager that is on probation for the Code of Conduct violation, and is reported for another violation of the Code of Conduct, will face double the normal penalty for the new violation. Any probation or suspension included in the penalty for the new violation, will run consecutively with the former penalty.

NO PLAYER / COACH / MANAGER SHALL:

1. Be physically aggressive toward any player (teammate or opponent), official (umpire/referee or scorekeeper), league director, agency representative, or spectator. This includes any unwanted physical contact including, but not limited to, shoving, or striking a person before, during, or after a game. If during a game, the player will be immediately ejected.

MINIMUM PENALTY: Immediate ejection and eight games probation.

MAXIMUM PENALTY: Suspension for ten calendar years and probation for ten calendar years.

2. Use profanity and/or racial, sexual, religious or disability-based slurs, threats or intimidation before, during or after a game. Requesting or instructing another to intentionally cause injury or possible injury to another person. If, during a game, the responsible party will be immediately ejected.

MINIMUM PENALTY: Immediate ejection and eight games probation.

MAXIMUM PENALTY: Suspension for five calendar years and five additional calendar year's probation.

3. Be verbally abusive toward any player (teammate or opponent), official (umpire/referee or scorekeeper), league director, tournament director, agency representative or spectator. This includes but is not limited to, use of profanity and/or racial slurs harassment, threats, or intimidation before, during or after a game. If during a game the player will be immediately ejected.

MINIMUM PENALTY: Immediate ejection and probation for eight games.

MAXIMUM PENALTY: Suspension for two calendar years.

4. Refuse to abide by an official's decision.

MINIMUM PENALTY: Immediate ejection and probation for eight years.

MAXIMUM PENALTY: Suspension for one calendar year.

5. Appear on the field/facility of play under the influence of alcohol or drugs.

MINIMUM PENALTY: Immediate ejection and probation for eight games.

MAXIMUM PENALTY: Suspension for eight games.

6. Use unnecessary roughness against an opposing player during the game.

MINIMUM PENALTY: Immediate ejection and probation for eight games.

MAXIMUM PENALTY: Suspension for five calendar years.

7. Demonstrate dissension at an official's decision.

MAXIMUM PENALTY: Warning by the official.

MINIMUM PENALTY: Immediate ejection, suspension for one game, and probation for eight games.

8. Unless the player is the manager or captain, discuss with an official (umpire/referee or scorekeeper), league director, tournament director, agency representative or spectator any decision reached by that official.

MINIMUM PENALTY: Warning by the official.

MAXIMUM PENALTY: Immediate ejection.

9. Smoking while coming off or going on the field of play, or while on the field of play (at authorized facilities).

MINIMUM PENALTY: Warning by the official.

MAXIMUM PENALTY: Immediate ejection.